# String Manipulator - Group 1

Create a program that executes changes over a string. First, you are going to **receive** **the string**, then commands.

You will be receiving **commands** until the "**End**" command. There are **six** possible commands:

* **"Translate {char} {replacement}"**
  + **Replace** all occurences of **{char}** with **{replacement}**, then **print** the **string**.
* "**Includes {string}"**
  + **Check** if the string **includes** **{string}** and **print** "**True**/**False**".
* "**Start {string}"**
  + **Check** if the string **starts** with **{string}** and **print** "**True**/**False**".
* "**Lowercase"**
  + Make the **whole** **string** **lowercased**, then **print** it.
* "**FindIndex {char}"**
  + Find the **last index of {char}**, then **print** it.
* "**Remove {startIndex} {count}"**
  + Remove **{count}** characters from the string, starting from **{startIndex}**, then **print** it.

## Input

* On the **1st line** you are going to receive the **string**.
* On the next **lines**, until the **"End"** command is received, you will be receiving commands.
* All commands are case **sensitive**.
* The **input** will **always** be **valid**.

## Output

* **Print** the **output** of every **command** in the **format** **described** **above**.

## Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| //Thi5 I5 MY 5trING!//  Translate 5 s  Includes string  Start //This  Lowercase  FindIndex I  Remove 0 10  End | //This Is MY strING!//  False  True  //this is my string!//  16  my string!// |